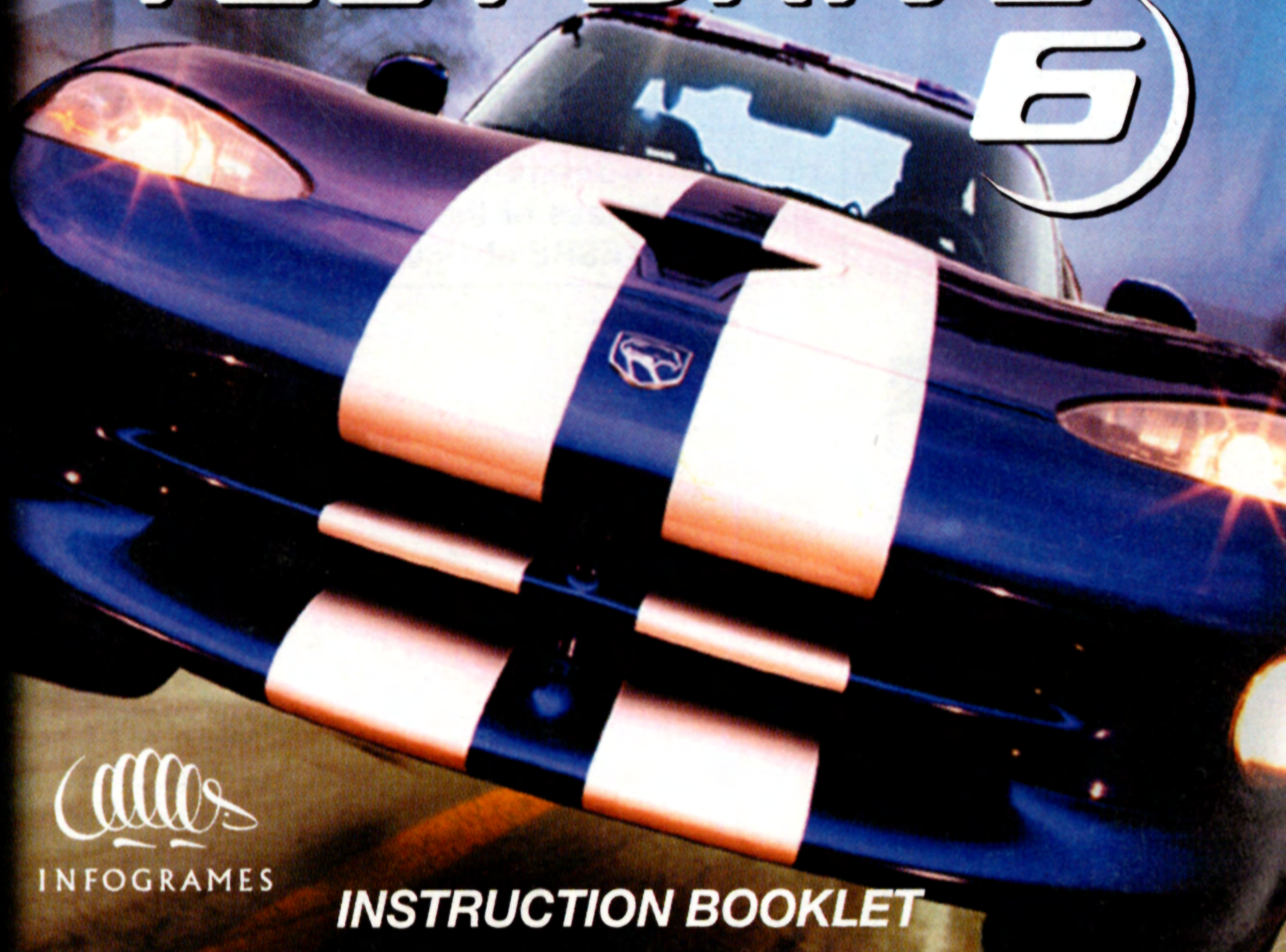


Nintendo

GAME BOY color

DMG-AW6E-USA

TEST DRIVE[®] 6



INFOGRAVES

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THE ROAD TO THE TOP

You rev your engine, waiting for the starter's signal, ready to go. The treacherous track stretches out before you, challenging you. Beside you are three tough competitors, each in a hot car. You're all after the same thing: the victory, the prize money to buy yourself a garage full of fast cars, the proof that you are the best driver in the world. But before you can take all of that home, you need to prove that you are the best where it counts: on the road...

Welcome to the world of Test Drive® 6, an action-packed racing game designed especially for your Game Boy® and Game Boy Color®! Soon you'll be barreling around the racetracks at breakneck speeds, trying to beat out your opponents and cross the finish line first. Drive one of the fantastic cars in any of the exciting race locales and work your way through the tournaments. As you win the circuits, you'll buy new cars, boost their performance with Power-Ups and unlock new tracks. Win all of the tournament races in a row, and discover new racing challenges!

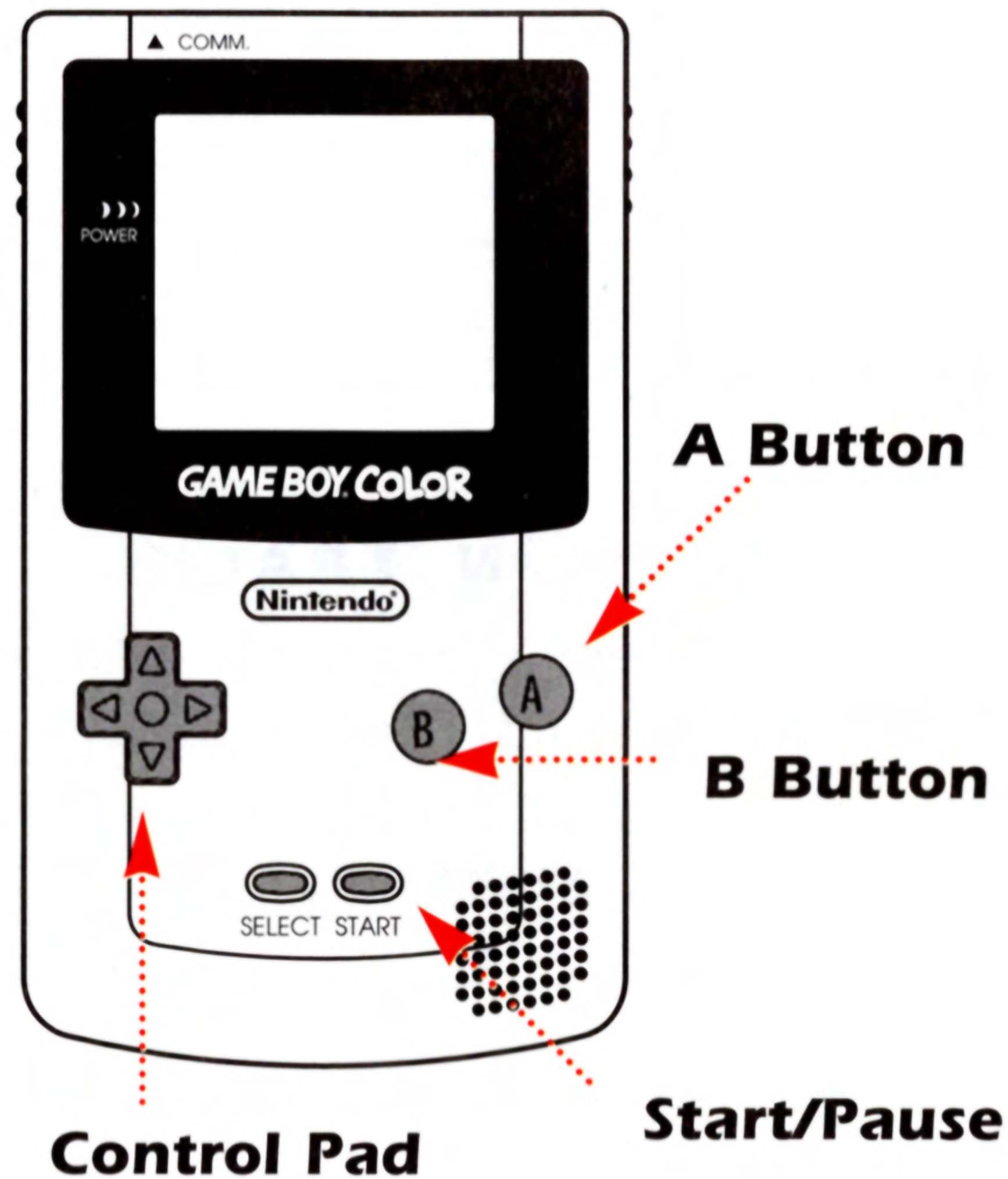
DRIVING YOUR CAR

Driving is easy with your Game Boy! Steer your car right and left with the Control Pad. Use up and down to move among the menu choices.

Accelerate using the A Button. Press it to start moving, and hold it down to reach and stay at your maximum speed. The A Button is also used to make your selections on the menus.

The B Button is used for Power Bursts in races, and to activate your lights and siren in Cop Chase. You can use the B Button on any menu screen to move back to the previous menu as well.

START will pause the game, and bring up a menu during a race that allows you to quit, restart, or continue with the race.



ENTER YOUR NAME

You can enter your name by selecting either Single Race or Tournament. Press up to move the selector to Change Name, and press the A Button. Then use the Control Pad to enter your new name. Up and down will change letters, left and right will move you back and forth.



KEEPING ON TRACK

The Test Drive 6 Game Pak will keep track of your winnings and high scores for you. The Test Drive 6 Game Pak can store your name, which tournaments you've won, your accumulated prize money bankroll, which vehicles you own and which upgrades they have, and the five best times for each track.

SINGLE RACE

Select the Single Race option to practice driving your cars on any track you have unlocked (See *Tournament "Cup" Competition* on Page 6 for details.) When you start, you'll only have access to the Dodge Charger. As you win prize money in tournament "cup" races, you'll spend that cash to purchase different cars. You'll be able to drive any of the cars you own in the race. This is a great way to find the perfect car for each tournament "cup" competition. Once you've decided on a set of wheels, you can pick which track you're going to race on. When you have done that, you are ready to start!

You won't get any Power-Ups or prize money for winning these races, but you will get valuable experience.



TOURNAMENT "CUP" COMPETITION

This is the heart of the game; your chance to bring home the prize money and discover Test Drive 6's secrets. Selecting Tournament from the Main Menu starts you off much like a Single Race. You'll be able to enter your driver's name and choose your car. You will be driving the same car for each race in a tournament "cup" competition, so it is important to pick one that will do well on all of the tracks in that circuit. In the beginning, you'll only have one car in your garage. But as you win prize money, you'll be able to invest in higher performance vehicles.

You can find out the performance characteristics of each car by going to the Purchase Car screen. Here you can press right and left to see what cars are available and how much they cost. You find more information on a car by moving down to Stats and pressing the A Button.

Once you are satisfied with your selection, you'll move on to Tournament Selection screen. Each tournament "cup" competition is made up of three races on specific tracks. The number of laps you'll race on each track varies according to which tournament "cup" competition you have entered. The Amateur Cup races are two laps long, the



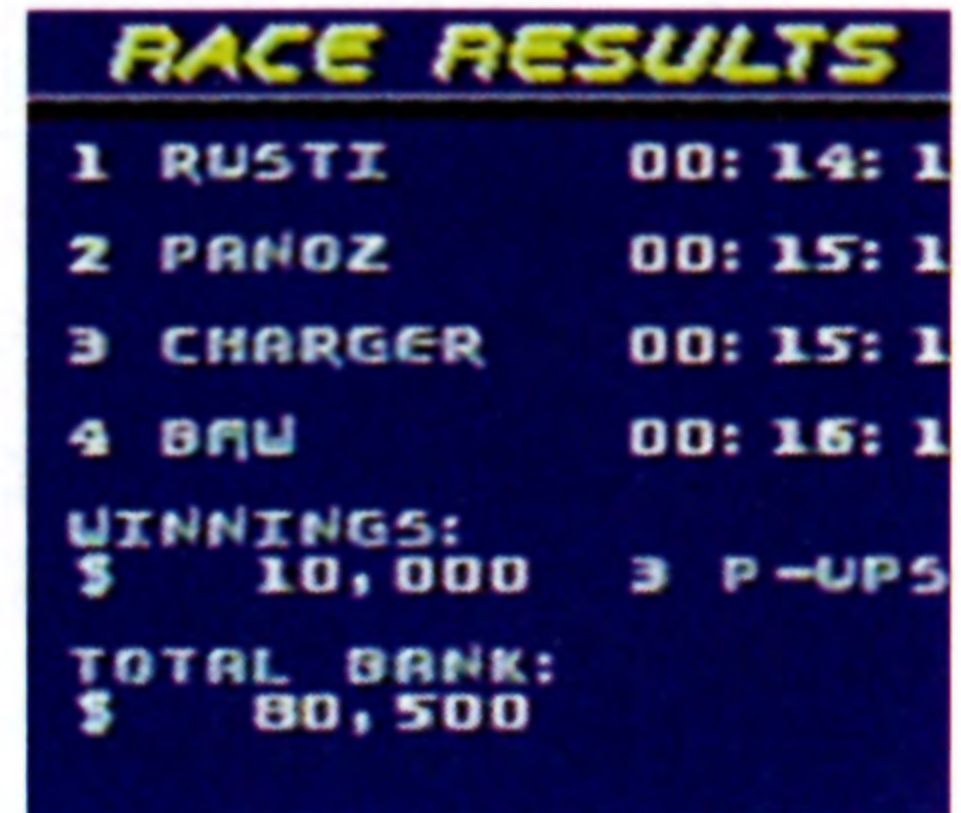
6 Semi-Pro and Pro races are four laps each, the Racer's and Gold are six laps, and the Winner's Cup is eight laps. You'll start with

the Amateur Cup. In order to move on to the next tournament (the Semi-Pro Cup), you'll need to win all three of the races that make up the Amateur Cup. To move on from the Semi-Pro Cup, you'll need to win all of the races there. Each new Tournament is unlocked by finishing first in all of the races in the preceding tournament. If you finish first in all eighteen of the tournament "cup" competition races in succession, you will unlock the Mega Cup! The Mega Cup features races on previously unseen tracks and you will unlock secret vehicles that you can add to your garage at no cost

When you have selected your tournament, the first race will start.

Drive as well as you can! When you've completed the race, the Race Results screen will appear. You can find out where you (and the other drivers) finished as well as how much prize money and how many Power-Ups you've earned. You must finish in at least third place to advance to the next race. You can replay a lost race, but any speed bursts you used won't be replenished when you start the race over. Of course, you want to win each race to move on to the next tournament.

Press the A Button to move to the Power-Up screen.



RACE RESULTS		
1	RUSTI	00: 14: 1
2	PANOZ	00: 15: 1
3	CHARGER	00: 15: 1
4	BRU	00: 16: 1
WINNINGS:		
\$	10,000	3 P-UPS
TOTAL BANK:		
\$	80,500	

POWER-UPS

As you race in tournaments, you will earn Power-Ups. These handy things can be used to enhance the performance of your cars. You must use the Power-Ups on the car you are currently driving and you must use them before you move on to the next race. If you don't, you'll lose those Power-Ups.



You can boost your car in four ways:

Top Speed increases the top speed of your car, giving it an edge on straightaways. There are eight levels to this Power-Up.

Acceleration makes your car fast off the line as it improves how quickly your car speeds up. You can boost a car's acceleration eight times.

Traction is what you need on tracks with lots of curves. This Power-Up enhances a car's cornering at high speeds, making it less prone to skidding. A car's traction may be increased up to eight times.

Power Bursts are short and extreme boosts to your car's speed. They are used in a race by pressing the B Button, and don't last very long. However, they can give you the edge you need to get by a troublesome opponent or extend your lead. Power Bursts are most effective when used on a straightaway.

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You can have up to 99 Power Bursts stored and ready to use.

COP CHASE

A cop chase is a whole different kind of race. You can select from the available police cars, and then go after your fellow racers! Your goal is to write as many tickets as you can during the one minute race. To give a car a citation, turn on your siren (press the B Button) and bump one of the other cars. Try to do this as many times as you can during the race; the more tickets you write, the more money you earn. This money is added to your bankroll from tournament play. There is a counter that keeps track of how many tickets you've written; it's located under your lap counter.



Ticket Counter

YOUR SCREEN

There's a lot of stuff on your race screen, and all of it is designed to help you win. Here's a quick run-down.

Main Window: Keep your attention on this area of the screen; it shows you all the action of the race. Use this window to steer and navigate your way around the track.

Track Overview: This is a small map that shows the entire track and the positions of all of the cars. This map will also show you time saving shortcuts.

Turn Ahead: This arrow appears to point you in the right direction of an upcoming turn.



Time: Shows the total time for the race.

RPM: This gauge is your tachometer.

Place: Your current place in the race.

PWR: How many Speed Bursts you have left.

MPH: Your current speed.

Best Time: Displays the time of your fastest lap for the current race.

Lap Counter: This tells you how many laps you've completed and the number of laps in the race.

THE THREE KEYS TO VICTORY!

Next to your driving skill, your car is your most important tool. But not all cars are built the same, and different cars have different performance characteristics. These characteristics will influence how well you do in the race. The three most important things about your car are acceleration, top speed, and traction.

ACCELERATION

It doesn't matter how fast your car can go if it takes a long time to reach that speed. A good acceleration is vital for almost any track; it can help you speed out of turns and reach your top speed faster than anyone, so you can leave your opponents in the dust.



TOP SPEED

When you're blasting along on the straight-aways, you want to know that you can go faster than anyone else out there. That's where your top speed comes into play. On tracks with a lot of long straight-aways, you want a car with a high top speed, to take advantage of the course.

TRACTION

On windy and curvy tracks, you want a car that can hug the road. If you can take those turns without skidding, you'll keep your speed up. Do that, and you'll win the race. Make sure your car has a good grip and good traction Power-Ups if you are going to be driving on tracks with a lot curves and turns.



GENERAL DRIVING TIPS

Try to stay to the inside of the track whenever possible. This will put you in a good position for your turns.

Don't let your opponents box you out of a good position. Muscle your way into position and stay there. While bumping into other cars will slow you down, sometimes you need to nudge an opponent out of your path.

Try not to skid your tires around curves. When you skid, you lose a lot of speed and power, which takes time to regain. Don't cut the turns too tight.

THE TRACKS

You'll be driving all over the world as you quest for victory. All of the races will take place in one of these spectacular locations:

Bern: A steady hand on the wheel will get you through these Alpine tracks.

Blue Ridge: You'll find wide tracks good for some fast driving here in North Carolina.

Courmayeur: Precision driving is the key to the tricky curves of these Italian tracks.

Honolulu: You'll have to negotiate plenty of curves on these tracks in the island paradise.

Kyoto: Good handling and acceleration are the two most important ingredients for victory on these tracks.

London: You'll want a high top end speed to thrive in this swinging town.

Maui: This exotic location rewards fast cars and drivers with nerves of steel.

Moscow: Good speed and positioning are vital if you want to win here.

San Francisco: The Golden Gate Bridge is just one of the long straight-aways that make up these tracks.

Sydney: You'll do well Down Under if you have a good eye for detail and shortcuts.

Tokyo: Traction and accelerations are what's need to conquer these tracks.

Washington D.C.: You'll need to position your car carefully to make

14 the best of these tracks with their combinations of straights and curves.

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